

#### Proseminar / Seminar

### Teaching iOS Winter Semester 2018/19 - Info Meeting





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- Participate as tutor in the introduction courses for the iPraktikum (large-scale practical course)
- Learn how to teach Swift and concepts of advanced Software Engineering to students with varying knowledge
- Deepen your knowledge in iOS development
- Have fun :-)



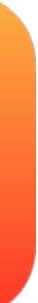
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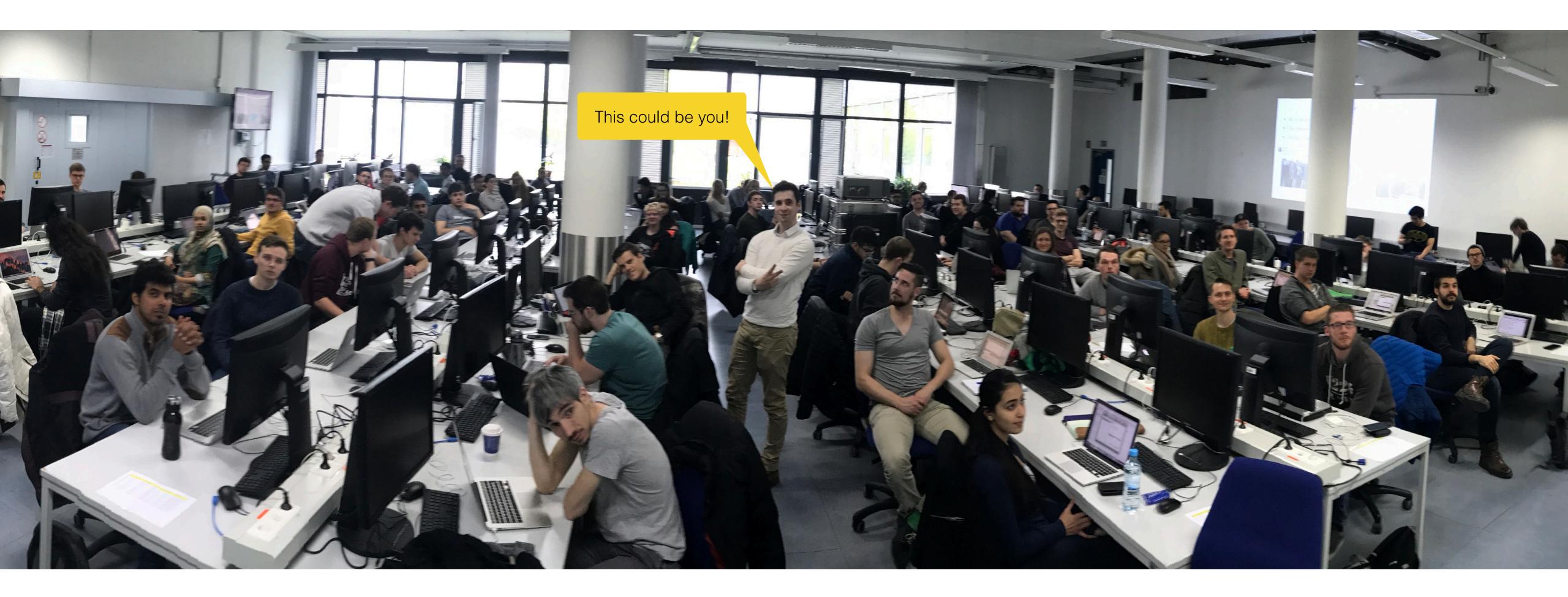








# A typical day in the intro course







### Course Schedule

- Course duration: October 08-18 (Homework due October 17)
- You are here :-) We hold different kinds of sessions

  - Instructors: 7 sessions about Swift, Xcode and iOS development • Tutors: 3 sessions about advanced topics
- We keep the Rechnerhalle open 9:00-20:00 for people to complete their exercises





# Our Philosophy



- "Tell me and I will forget.
- Show me and I will remember.
- Involve me and I will understand.
  - Step back and I will act."
    - (Chinese Proverb)



# Style of the sessions

### 90 min hands-on presentation

- Students immediately exercise the learned concepts in small examples
- A solution is provided
- 30 min exercise

  - Summarizes the content of the whole presentation The students have to solve it on their own • You correct the exercise solutions and give feedback to the students







### What we expect during the course

- You help run the intro course
  - You attend all the sessions

  - You support the participants by answering their questions • You correct the exercise solutions of a group of "your" students • You take turns being present during lab times (9:00-20:00, excl.
  - Sunday)
- Your deliver your own session
  - Your prepare an own extraordinary presentation & exercise • You present the topic in front of all students



### Instructor topics

- 3 Swift sessions
- 4 App sessions
  - Xcode app
  - Server-side Swift
- "What now?"

We teach the concepts needed in the following App session

Everyone works on the same application throughout the whole course



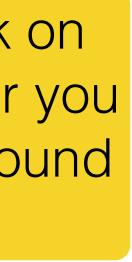
## Sessions

### Possible topics for tutors

- UI Design
- Paradigms in Swift

• ... (your ideas)

You either work on the same app, or you design a Playground session





## Prerequisites

- You are familiar with the concept of object-oriented languages • You have experience in iOS development
- - Good knowledge in Swift
  - Experience with Objective-C is a plus
- You are highly motivated to take this course





## Milestones

- Kickoff: July 19, 2 4pm
- Early August: structure of your presentation
- Mid-September: presentation and exercise
- Week of September 24 28: you do a dry run and get feedback • October 8: final slides and exercise





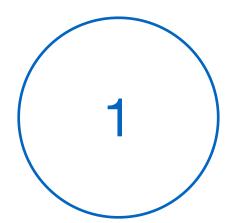
## How we grade

- Presentation (40%)
- Support (30%)
- Exercise correction (30%)





# Registration process



Express your intention by filling out the form at https://www1.in.tum.de/teachingios1819 Latest: TOMORROW, June 29, 4pm



We invite you to a personal interview latest one day after Interviews: July 03 (12:00-18:00)



After we have accepted you, prioritize the Seminar/Proseminar "Teaching iOS" in the department's matching system Latest: July 04





# Questions? ios@in.tum.de

